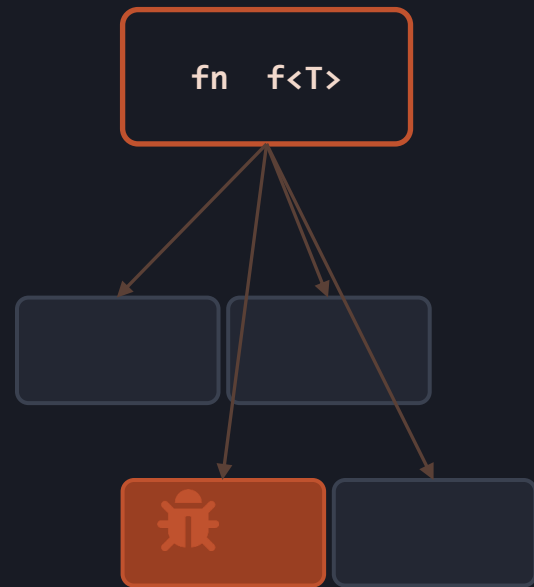


TOSEM · 2025

# RuMono

## RuMono: Fuzz Driver Synthesis for Rust Generic APIs

Seminar Presentation



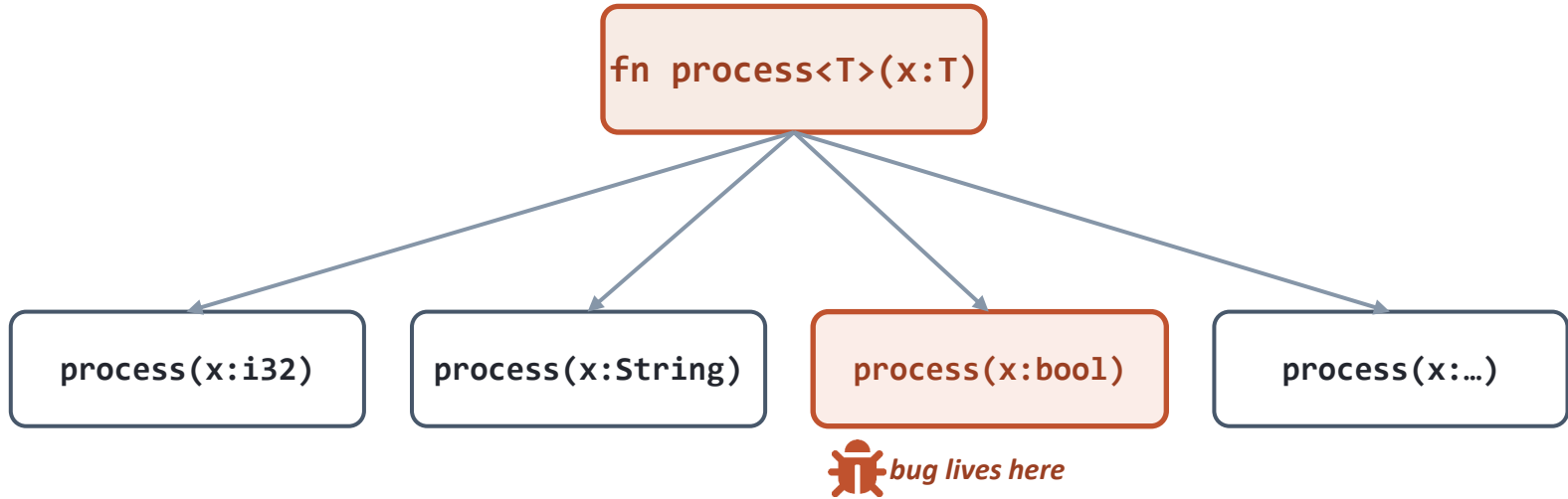
Yehong Zhang, Jun Wu, and Hui Xu — School of Computer Science, Fudan University

# How do we test vulnerabilities in libraries?

How do we test for generic functions?



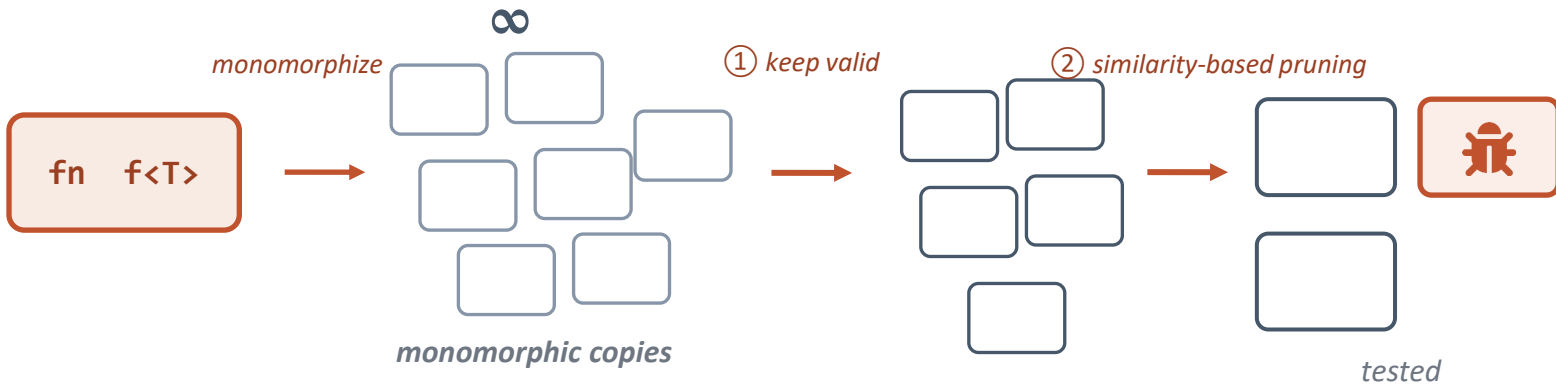
# Generic Functions



The compiler makes a separate copy for each type. (Monomorphization)

## THE KEY IDEA

# Generate the possible copies — then test only the different ones



**Valid** = the type is actually allowed

**Different** = different behavior (runs different code)

# Fuzz drivers

A library can't run by itself — it needs a tiny program (harness) to call it.



Writing these by hand doesn't scale → tools synthesize them. That is the task.

# Generics, traits, and trait bounds



## Type parameter T

One function that works for many types.



## Trait

An interface: a set of abilities a type can promise.



## Trait bound T: PartialOrd

A requirement: T must be orderable (comparable).

```
use std::cmp::PartialOrd;
fn largest<T:PartialOrd>(list: &[T]) -> &T {
    let mut largest = &list[0];
    for item in list {
        if item.gt(largest) {
            largest = item;
        }
    }
    largest
}
```

(a) Rust

```
concept Comparable = requires(T a, T b){
    {a < b} -> std::convertible_to<bool>;
};
template <Comparable T>
const T& largest(const std::vector<T>& list){
    size_t largest_index = 0;
    for (size_t i = 1; i < list.size(); ++i)
        if (list[i] > list[largest_index])
            largest_index = i;
    return list[largest_index];
}
```

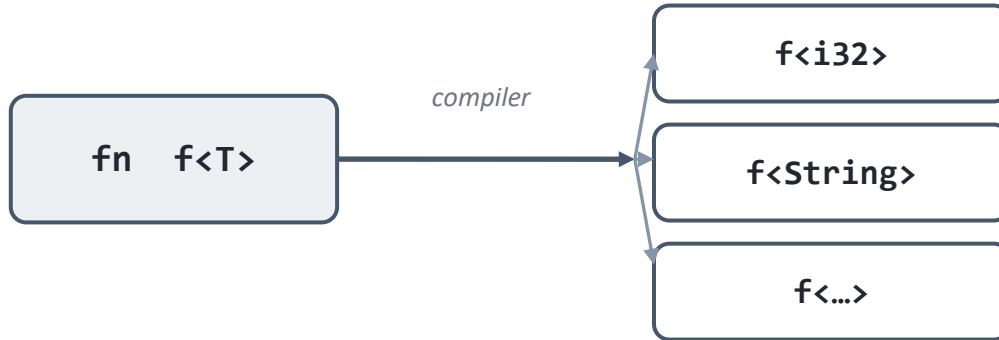
(b) C++

```
public static <T extends Comparable<T>>
T largest(T[] list) {
    T largest = list[0];
    for (T item: list) {
        if (item.compareTo(largest) > 0) {
            largest = item;
        }
    }
    return largest;
}
```

(c) Java

# Monomorphization

Generic functions result in multiple copies of the same function for a concrete type

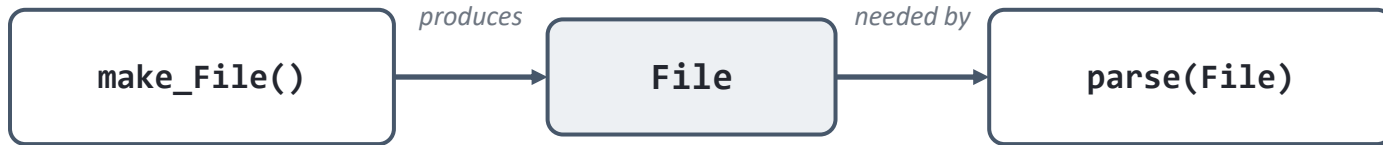


**A bug can hide in just ONE copy**

*However  $T$  can be anything so we can have infinite monomorphized functions to test:  $Vec<T> \rightarrow Vec<Vec<T>> \rightarrow \dots$*

# How do existing works test libraries?

API dependency graph



*Generate a graph by tracking input types and output types to track a sequence of APIs to automate generation of fuzzing harnesses*

# What happens with generic types?



## Which type fits?

A type must satisfy the bounds AND be buildable by some other function.



## Too many copies

One generic function can spawn endless variants — you can't fuzz them all.

*Prior tools either ignored generics, or handled them partially.*

# How existing works handled generics

**RULF**

No generics at all.

**RPG**

Only provide generic support based on a parameter provider instantiated from the tested library

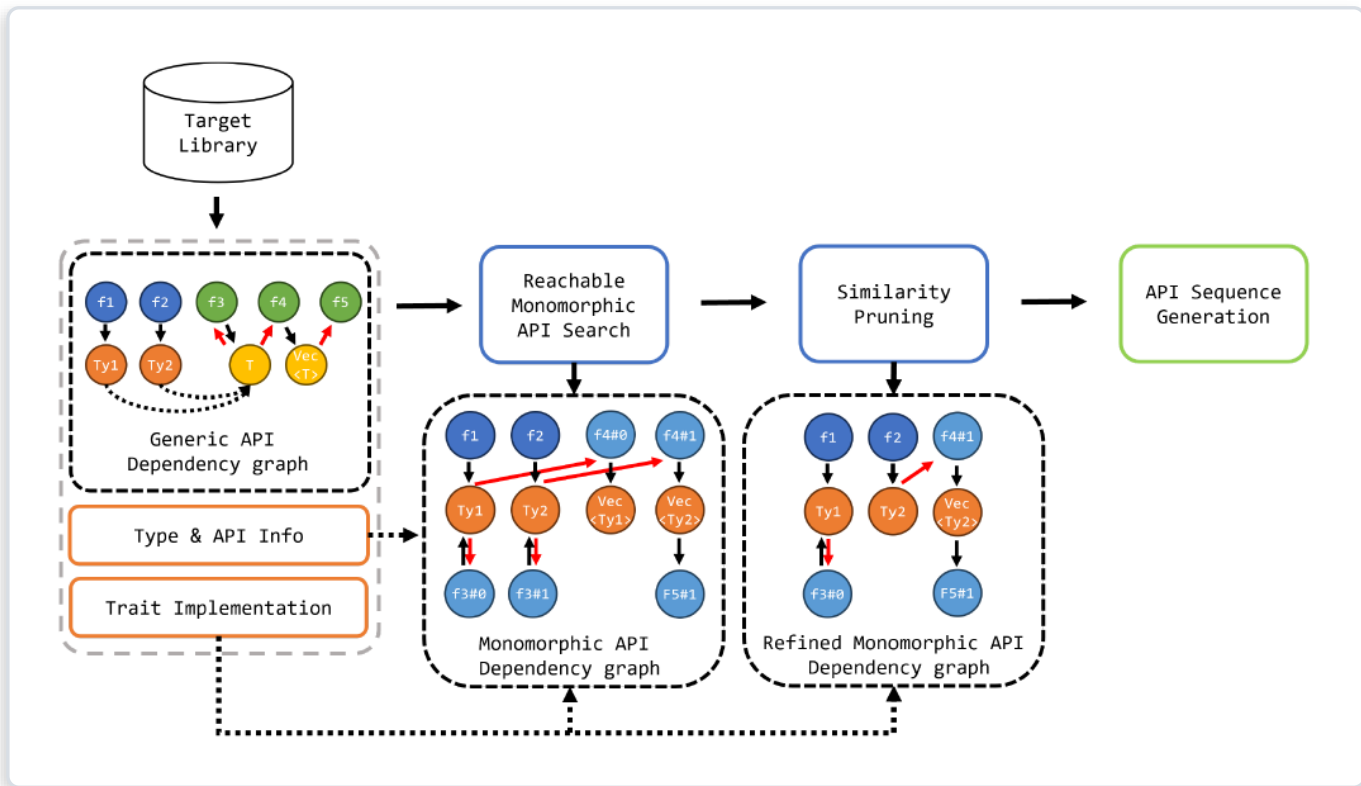
**RVFuzz**

Only utilize existing concrete types from library

**RuMono**

**Tracks valid monomorphized functions and prunes similar ones to test**

# RuMono's plan: two stages

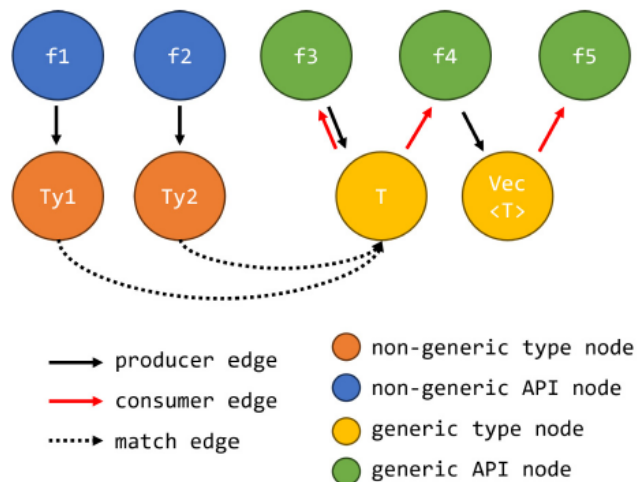


# Generic API Dependency Graph

Updated API Dependency Graph to include generics

```
1 struct Ty1;
2 struct Ty2;
3 trait A{}
4 trait B{}
5 impl A for Ty1 {}
6 impl A for Ty2 {}
7 impl B for Ty2 {}
8 fn f1() -> Ty1;
9 fn f2() -> Ty2;
10 fn f3<T:A>(a1:T)->T;
11 fn f4<T> (a1:T)->Vec<T>;
12 fn f5<T:A+B> (a1:Vec<T>);
```

(a) Source code for exp lib.



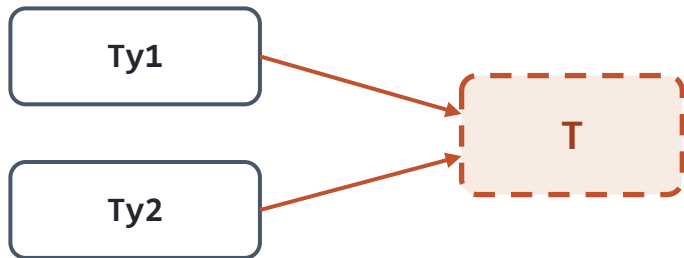
(b) Generic API dependency graph.

Fig. 2 — match edges (dotted) bridge concrete types to the abstract slot.

# Matching Concrete Types with Generics

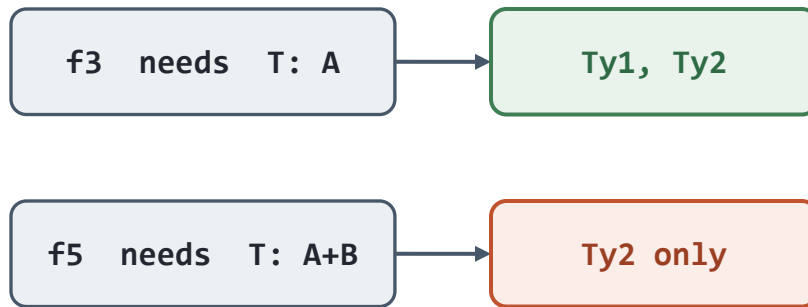
**GRAPH** · who could fill T?

*(permissive — includes everything)*



**BOUNDS** · who's actually allowed?

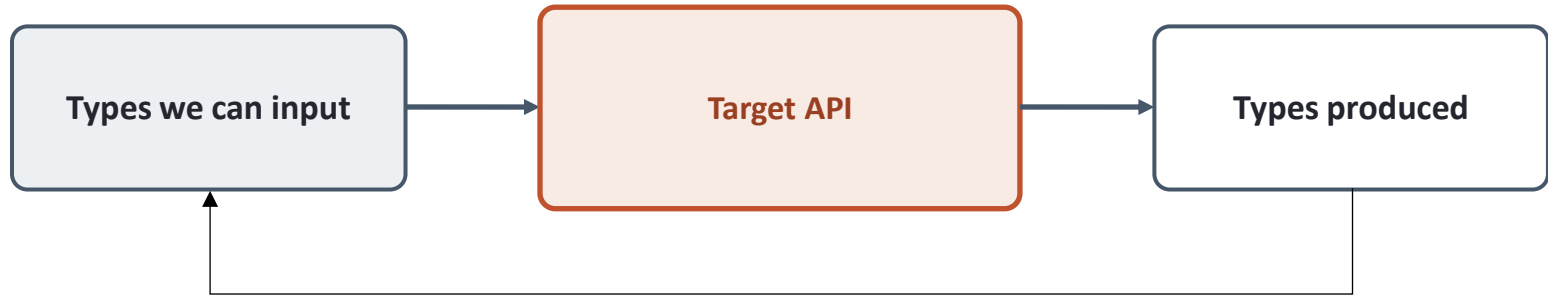
*(a separate check, per function)*



*only Ty2 implements B*

# Stage 1 – Identify reachable APIs

An API is said to be reachable if each of its arguments are primitive or can be produced by another reachable API



*return types feed back in*

# Stage 2 — Similarity-based Pruning

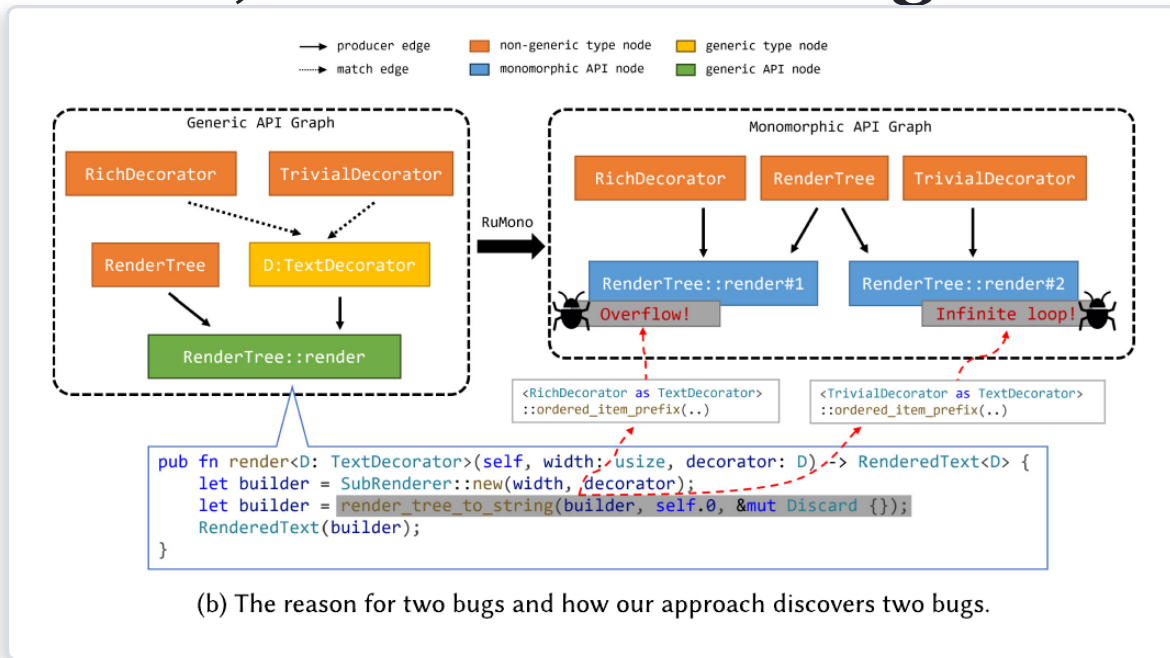
Monomorphic API Explosion: Number of valid monomorphic APIs can be large or even infinite

```
1 struct A;
2 struct B;
3 trait Foo{ // Foo provide a default implementation for method foo()
4     fn foo()->&'static str { "default impl for Foo" }
5 }
6 trait Bar{
7     fn bar()->&'static str;
8 }
9 // Situation 1: similar behavior by default implementation
10 // Both A and B do not provide the implementation for foo()
11 impl Foo for A {}
12 impl Foo for B {}
13 // Situation 2: similar behavior by blanket implementation
14 impl<T:Foo> Bar for T{
15     // This implements bar() for both A and B
16     fn bar() -> &'static str { "blanket impl for Bar" }
17 }
18 fn main(){
19     assert_eq!(A::foo(), B::foo());
20     assert_eq!(A::bar(), B::bar());
21 }
```

Fig. 5 — A and B share Foo's default impl and one blanket Bar impl → identical behavior, so test just one.

## Case Study

# One function, two different bugs



**RuMono tests both copies and finds both bugs — generics-blind tools find at most one.**

## RESULTS · RQ1 — VALIDITY & COVERAGE

Library	Version	#APIs	#GAPIs	API Coverage	GAPI Coverage	#Mono APIs	#Mono APIs (After Pruning)	Fuzz Targets (Invalid)	Crashes	Bugs
serde_json	1.0.103	586	317	0.49	0.10	110	95	300 (33)	103	0
base64	0.21.4	40	22	0.60	0.64	16	16	17 (4)	0	0
uuid	1.4.1	133	9	0.94	0.22	2	2	7	1	0
form_urlencoded	1.2.0	16	9	0.81	0.67	12	12	10	4	1
flate2	1.0.28	274	228	0.54	0.50	622	296	147 (3)	66	0
http-body	0.4.5	156	143	0.17	0.09	404	19	6 (4)	0	0
subtle	2.5.0	107	19	0.96	0.79	730	110	300	17	0
prost-type	0.12.1	453	17	0.95	0.12	76	6	23	0	0
axum-core	0.3.4	95	73	0.01	0.01	3	3	3 (2)	0	0
monero	0.19.0	469	148	0.66	0.32	104	88	105	554	3
dlopen	0.1.8	55	48	0.29	0.25	620	12	2	0	0
lofty	0.17.1	1,186	144	0.73	0.15	220	68	27 (2)	30	2
html2text	0.6.0	145	78	0.72	0.67	162	151	182 (6)	8,515	5
neli	0.7.0	1,511	448	0.61	0.04	269	51	10	10	4
odoh-rs	1.0.2	39	15	0.74	0.80	16	16	21	6	2
xorfilter-rs	0.5.1	48	35	0.85	0.80	92	56	56	70	3
genmesh	0.6.0	31	30	0.13	0.13	304	9	6	0	0
term	0.7.0	42	19	0.26	0.11	2	2	4	0	0
chrono	0.4.31	639	202	0.88	0.73	500	433	300	347	0
cookie	0.18.0	116	34	0.78	0.44	605	21	22 (13)	0	0
cssparser	0.33.0	148	49	0.72	0.41	56	40	201 (2)	0	0
regex	1.8.3	207	16	0.93	0.69	109	59	57	258	2
tui	0.19.0	366	71	0.82	0.42	1,034	44	45 (22)	47	1
url	2.4.1	113	12	0.90	0.75	12	11	67 (2)	0	0
toml	0.8.2	239	161	0.38	0.14	32	32	300 (8)	22	0
prost	0.12.1	282	183	0.37	0.13	40	40	127	0	0
num	0.4.1	56	56	0.36	0.36	204	204	204	265	1
fontdue	0.8.0	54	12	0.39	0.17	10	10	12 (2)	0	0
cpp_demangle	0.4.3	104	11	0.17	0.27	5	5	5	0	0
Total	-	7,710	2,609	0.66	0.27	6,371	1,911	2,566 (103)	10,319	23

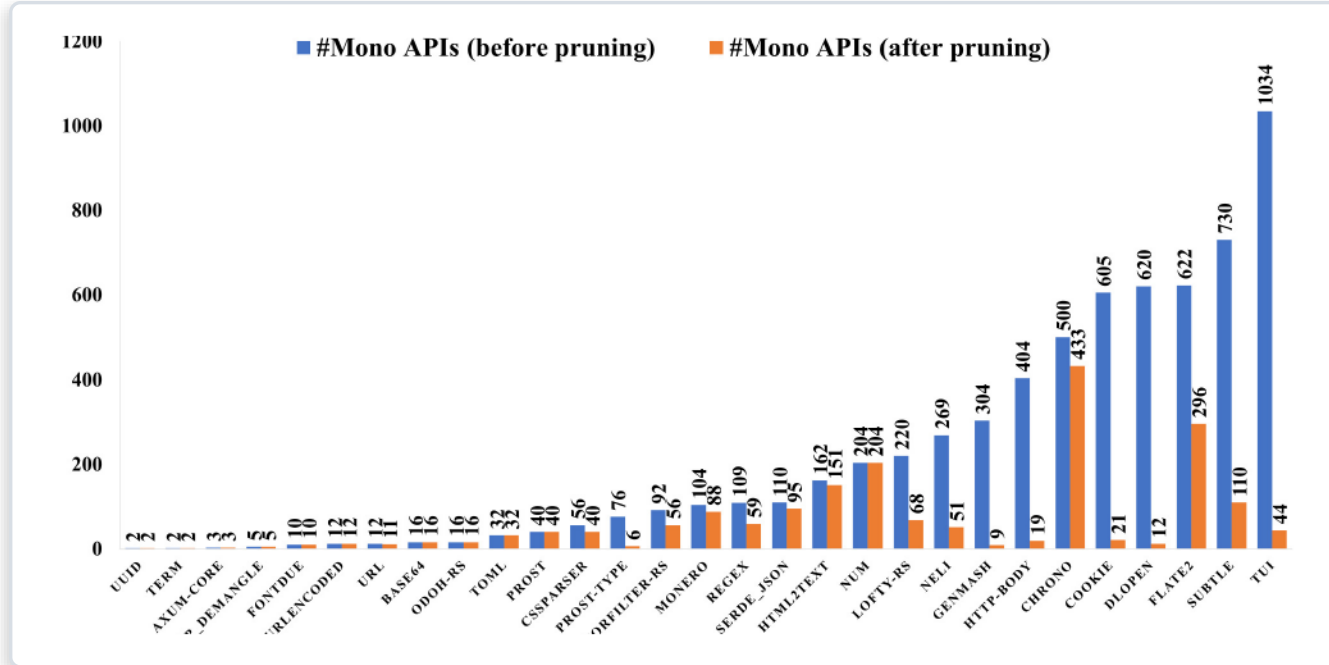
## RESULTS · RQ2 — BUGS FOUND

Library	UTF-8	Overflow	OOM	OOB	Other	Generic
form_urlencoded	0	0	1	0	0	1
monero	0	1	1	1	0	3
lofty	0	1	0	0	1	2
html2text	0	1	1	0	3	5
neli	0	3	1	0	0	0
odoh-rs	0	0	2	0	0	2
xorfilter-rs	0	1	0	1	0	2
regex	2	0	0	0	0	2
tui	0	1	0	0	0	0
num	0	1	0	0	0	1
Total	2	9	6	2	4	18

*Generic* is the number of bugs related to generic API for each library. OOB, Index out of bounds; OOM, out of memory.

**23 real bugs** across 10 libraries — **18 live in generic code**. Mostly arithmetic overflow, out-of-memory, and index-out-of-bounds.

## RESULTS · RQ3 EFFICIENCY



## RESULTS · RQ4 vs BASELINES

Library	#APIs	#GAPIs	RULF		RPG		RuMono	
			#Covered APIs	#Covered GAPIs	#Covered APIs	#Covered GAPIs	#Covered APIs (+RULF/+RPG)	#Covered GAPIs (+RULF/+RPG)
serde_json	586	317	237	-	26	2	289 (+52/+263)	31 (+31/+29)
base64	40	22	8	-	7	1	24 (+16/+17)	14 (+14/+13)
uuid	133	9	104	-	65	0	125 (+21/+60)	2 (+2/+2)
form_urlencoded	16	9	7	-	3	0	13 (+6/+10)	6 (+6/+6)
flate2	274	228	34	-	22	0	149 (+115/+127)	115 (+115/+115)
http-body	156	143	13	-	11	3	26 (+13/+15)	13 (+13/+10)
subtle	107	19	81	-	0	0	103 (+22/+103)	15 (+15/+15)
prost-types	453	17	158	-	38	0	432 (+274/+394)	2 (+2/+2)
axum-core	95	73	0	-	-	-	1 (+1/-)	1 (+1/-)
monero	469	148	143	-	131	0	311 (+168/+180)	48 (+48/+48)
dlopen	55	48	1	-	14	10	16 (+15/+2)	12 (+12/+2)
lofty	1,186	144	269	-	-	-	860 (+591/-)	22 (+22/-)
html2text	145	78	33	-	78	36	105 (+72/+27)	52 (+52/+16)
neli	1,511	448	416	-	-	-	917 (+501/-)	19 (+19/-)
odoh-rs	39	15	9	-	4	1	29 (+20/+25)	12 (+12/+11)
xorfilter-rs	48	35	13	-	0	0	41 (+28/+41)	28 (+28/+28)
genmesh	31	30	0	-	0	0	4 (+4/+4)	4 (+4/+4)
term	42	19	7	-	6	0	11 (+4/+5)	2 (+2/+2)
chrno	639	202	364	-	228	36	564 (+200/+336)	148 (+148/+112)
cookie	116	34	75	-	38	0	90 (+15/+52)	15 (+15/+15)
cssparser	148	49	82	-	-	-	107 (+25/-)	20 (+20/-)
regex	207	16	155	-	110	0	192 (+37/+82)	11 (+11/+11)
tui	366	71	184	-	80	0	299 (+115/+219)	30 (+30/+30)
url	113	12	82	-	72	8	102 (+20/+30)	9 (+9/+1)
toml	239	161	52	-	-	-	92 (+40/-)	23 (+23/-)
prost	282	183	78	-	43	0	105 (+27/+62)	24 (+24/+24)
num	56	56	0	-	-	-	20 (+20/-)	20 (+20/-)
fontdue	54	12	18	-	-	-	21 (+3/-)	2 (+2/-)
cpp_demangle	104	11	15	-	5	0	18 (+3/+13)	3 (+3/+3)
Total	7,710	2,609	2,638	0	943	97	5,066 (+2,428/+683)	703 (+703/+333)

# Key takeaways

- 1 A generic function is secretly many — bugs hide in specific copies.
- 2 Separate what CAN fill a slot (graph) from what's ALLOWED (bounds).
- 3 Build copies from producible types — not just ones lying around.
- 4 Prune by behavior, not by type.

*Same function, two types, two bugs — that's the whole paper.*